







Department of Artificial Intelligence and Data Science

Report on GEN AI

Dated: 15/03/2024

Date of Event: 15th March 2024(1:30 PM - 2:30 PM)

Location: Room Number – 2103, AI & DS Department

Attendees: 16 teams & 6volunteers.

Organizers: Yash Pandey & Sristhi Gupta (2ND Year, AI & DS Department)

Volunteers- Umang Sinha, Sonika Nautiyal, Saarthak Shivam, Revanta Biswas, Abhigyaan Ranjan, Jaival Bhatia (2ND Year, AI & DS Department)

Overview: The GEN AI event was a fun and exciting event that was organized by Datazoic – The Official Society of Artificial and Data Science Department. The event took place on 15th March 2024 at Room Number 2103 and was attended by 16 teams. The aim of the event was to provide an opportunity for attendees to have fun, bond with each other, exercise their creative skills & as well as to boost their knowledge about AI tools.

Activities: On March 15th, Room 2103 buzzed with creative energy as 16 solo competitors faced off in a Generative AI (Gen AI) challenge. This unique event pushed the boundaries of what one person could achieve with the power of AI tools.

The contest unfolded in a fast-paced hour. Each participant, armed with their ingenuity, tackled a specific domain using Ideogram, an AI image generation tool. Their mission: to conjure four unique images within the given timeframe. But the challenge didn't stop there. These AI-generated visuals then became the springboard for crafting a compelling storyline using ChatGPT, another AI marvel.

This one-hour marathon showcased the synergy between human imagination and the potential of Generative AI. Participants weren't just creating images – they were weaving narratives fueled by AI inspiration. The event promised a glimpse into the future of storytelling, where AI acts as a powerful collaborator, helping artists and writers bring their visions to life.

Outcome: The GEN AI event was a huge success. The attendees had a great time working together to solve the challenges and bond with each other. The event was not only fun, but it also helped to improve the usage of AI tools and creative skills of the attendees. The feedback received from the attendees was overwhelmingly positive, with many of them expressing their desire to attend similar events in the future.

Conclusion: Harshit from AIML (1st Year) was declared as winner. The winner is rewarded with Rs. 200. And other teams are rewarded by acoupon of 15% off on the meal from SUB91 for their determination towards the learning.

| Winner name | Branch & section | Year | Position |
|-------------|------------------|------|----------|
| Harshit | AIML | 1st | 1 |













