

# **Department of Artificial Intelligence and Data Science**

# **Report on Treasure Hunt**

Dated: 30/03/2023

Date of Event: 30<sup>th</sup> March 2023 (12:00 PM - 2:00 PM)

**Location**: Room Number – 2214, AI & DS Department (Clues were set all around the campus)

Attendees: 20 teams with more than 100 participants & 30 volunteers.

**Coordinator**: Kushal Gupta & Ashutosh Dhal (2<sup>ND</sup> Year, AI & DS Department)

#### Overview:

The Treasure Hunt event was a fun and exciting event that was organized by Datazoic – The Official Society of Artificial and Data Science Department. The event took place on 30<sup>th</sup> March 2023 at Room Number 2214 and was attended by 20 teams with more than 100 participants. The aim of the event was to provide an opportunity for attendees to have fun, bond with each other, and exercise their problem-solving skills.

### **Activities:**

In the Treasure Hunt event, 20 teams participated, each with one leader and three to five members. Registered teams had to report to room 2214 at 12 PM, where they were provided with their first clue. Clues were hidden in the college campus in the form of QR codes, and each of them was password-protected. By scanning the QR code, the participating team was led to a platform where they got their next clue only if they had inserted the right password. Each team had different clues, and each clue had a different password. Each team was allotted a volunteer to ensure that no unfair means were practiced by the teams to find their next clue. Each team had to solve 5 clues, and the team that solved all 5 clues and reported to the given room along with their volunteers was declared as the winner.

### Outcome:

The Treasure Hunt event was a huge success. The attendees had a great time working together to solve the challenges and bond with each other. The event was not only fun, but it also helped to improve the problem-solving and teamwork skills of the attendees. The feedback received from the attendees was overwhelmingly positive, with many of them expressing their desire to attend similar events in the future.

The following teams are declared as winner –

Team Name	Branch and Section	Leader	Members	Position
Shareefzaade	IT, 2nd year, Sec S-16	Aayush	Ayush, Aashi, Diksha	1st
Clueminati	ECE, 1st year, Sec D	Sumit Pandey	Rishabh (Sec D), Vibha (AIML Sec J), Astha (AIML Sec J)	2nd
The Treasure raiders	CSE, 1st year, Sec B	Manasvi	Krishna, Proteek, Mishi, Shaurav (Sec C)	3rd (shared)
Nightmare	CSE, 2nd year, Sec S14	Mayank	Lavika, Rashi	3rd (shared)

The team Shareefzaade winning 1<sup>st</sup> prize was awarded with ₹2,000 cash prize. The team Clueminati winning 2<sup>nd</sup> prize was awarded with ₹1,000 cash prize. The team The Treasure Raiders & Team Nightmare winning 3<sup>rd</sup> prize was awarded with ₹500 cash prize for each team.

## **Conclusion:**

The Treasure Hunt event was an exciting and enjoyable event that was well-organized and well-received by the attendees. The event provided a fun and unique opportunity for Attendees to bond with each other, exercise their problem-solving skills, and have a great time. The success of the event shows that with proper planning and organization, it is possible to create events that are both fun and educational.









